

# Lesson A. For use when watching each episode separately (1 hour)



## Lesson Outcome

Pupils will understand that it is important to be SMART and use the internet and interactive services safely.

## National Curriculum Links – Literacy, ICT, PSHE and citizenship

**NB** For curriculum links and relevant objectives see the further resources section at <http://www.childnet.com/kia/primary/> or on the Know IT All for Primary Schools CD ROM.

<b>Timing</b> 1 hour	<b>Key Vocabulary</b> Safe, meeting, accepting, reliable, tell, attachment, cyberbullying, social networking
<b>Preparation</b> View the animation, print activity resources, check computer availability	<b>Organisation</b> Carousel of small group activities
<b>Resources</b> SMART adventure DVD, PowerPoint writing frame, mask outline, SMART adventure group work instructions.	

## Five lessons that carousel throughout the week of 60 Minutes each

<b>Starter</b>	On Monday introduce the theme of the week – e safety. Assess and record what the children already know (This can be revisited at the end of the week to show the progress the pupils have made). On the following days ask the children to recall and summarise what has already happened in the animation.	5 minutes
<b>Watch episode</b>		5 minutes
<b>Shared writing</b> Whole class	Review what has happened in the episode – what would you write in Kara's Captain's log?	20 minutes
<b>Explanation of activities</b>	Each group should go to the appropriate area for their activity. Class Teacher should choose one pupil to read out the instructions for that group. Focus on success criteria.	5 minutes
<b>Activity 1</b> Mixed ability group	Write an entry for the captain's log.	20 minutes
<b>Activity 2</b> Mixed ability group	Complete the KidSMART website treasure hunt.	20 minutes
<b>Activity 3</b> Mixed ability group	E safety roleplay.	20 minutes
<b>Activity 4</b> Mixed ability group	Cut and stick character and caption.	20 minutes
<b>Activity 5</b> Mixed ability group	Design an e safety poster.	20 minutes
<b>Plenary</b> Whole class	Review the drama the group have put together.	5 minutes
<b>Extension</b>	Colouring in of the characters/independent illustration of characters for the first page of the captain's log.	

## Lesson

### Shared writing

Monday- Wednesday and Friday

Ask the children to think carefully about what they have seen in the animation. Which SMART rule did they learn about today? What was the problem? Has this happened to any of the pupils? What did they think about the SMART crew's advice – would they have added anything? Bring up the PowerPoint captain's log slide that has been created for the relevant episode and ask the children to read through. Some sections of Kara's log have been misplaced. Point out spelling of new vocabulary and highlight good connectives and describing words. Review "special ingredients" of diary entries E.g. it's written in the first person and past tense etc. With the children, create appropriate text to fill in the gaps. **See year group appropriate literacy targets.**

Thursday

On Thursday, Kara is the target of cyberbullies. Following the viewing of the episode ask for a volunteer to

sit in the "hot seat" and pretend to be Kara. Encourage the children to ask her questions to get a good understanding of how she feels. The Class Teacher should ask the questioners to begin asking about Kara's job and friends. Questions should then move towards asking her about her online experiences. The class teacher/pupil should ask "Have you ever been bullied?", "How did it happen?", "How did it make you feel?" "When did things start to get better?"  
The group completing the Captain's log should then use the information to help them in their writing task.

**Activity 1 Captain's Log**

Read out the instructions and steps to success before beginning planning. Pupils will use the writing structure guidance to create an entry for the Captain's log. Once the information has been noted down the children can illustrate their entry. The best one from each day could be used to put together a class book.

**Activity 2 Treasure Hunt for answers**

Read the instructions and steps to success before beginning the activity. Use the print out of the Treasure Hunt from the KidSMART website and answer the questions using the KidSMART website: [www.kidsmart.org.uk](http://www.kidsmart.org.uk). If portable laptops are available the children should use these, alternatively the children could use classroom PCs or an ICT suite with supervision from teaching assistant.

**Activity 3 Roleplay**

Read the instructions and steps to success before beginning the activity. Pupils will create a drama highlighting an e safety problem and relevant advice for children. Together, they will discuss a setting, beginning, middle and an end to their drama. Focus should be on a net nasty e.g. a virus, cyberbullying and the relevant advice for children to avoid these online risks.

**Activity 4 Design a character**

Read the instructions and steps to success before beginning the activity. Each pupil will write a caption that says what their favourite online activity is and what they do to stay safe online. Once the caption has been written successfully the pupil can design a character to go with it by choosing a haircut and outfit. The more colourful the character the better! The class teacher may want to use these designs in a wall display.  
A similar online activity can be found on <http://joinhands.kidsmart.org.uk/index2.htm>

**Activity 5 Design a poster**

Read the instructions and steps to success before beginning the activity. Using information from the animation the pupils will design a poster to help younger children understand the SMART rule of the day.

**Plenary**

The pupils who have devised the internet safety play could perform to the rest of the class. If a digital camera is available the play could be filmed and still shots could be taken for display.